

Abstract geometric lines in black on a white background, forming various overlapping polygons and shapes. The lines are thin and intersect to create a complex, layered pattern.

# VOCAL TIMBRE- TRANSFER

21M.080 Final Presentation  
by Thelonious Cooper

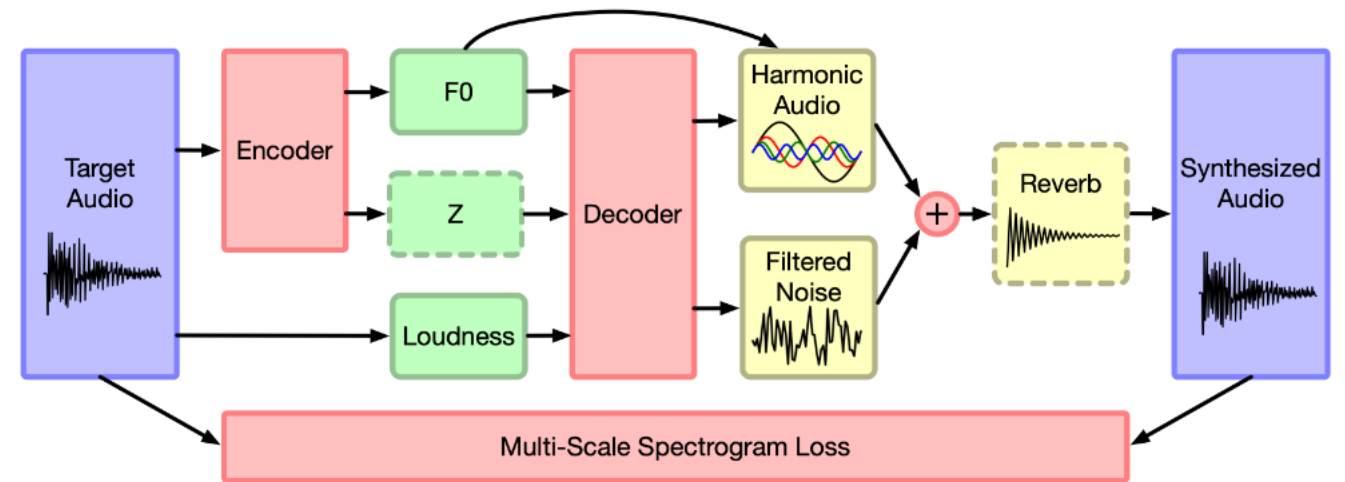
# ML MODEL: AUTOENCODER

Encoder ->

Latent Variables ->

Decoder ->

Result



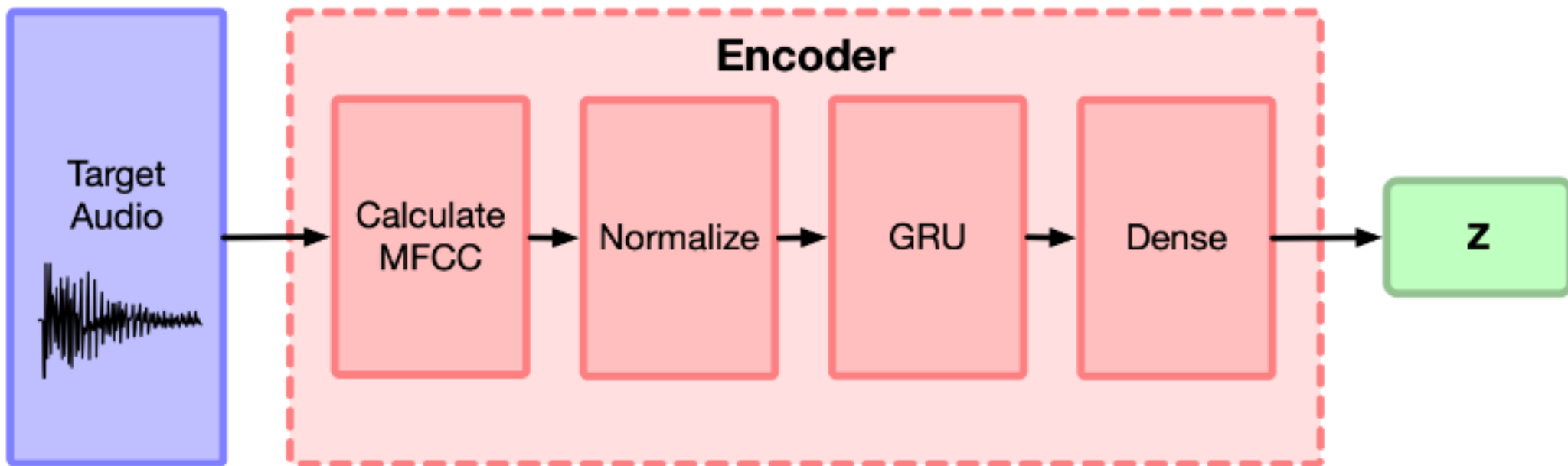
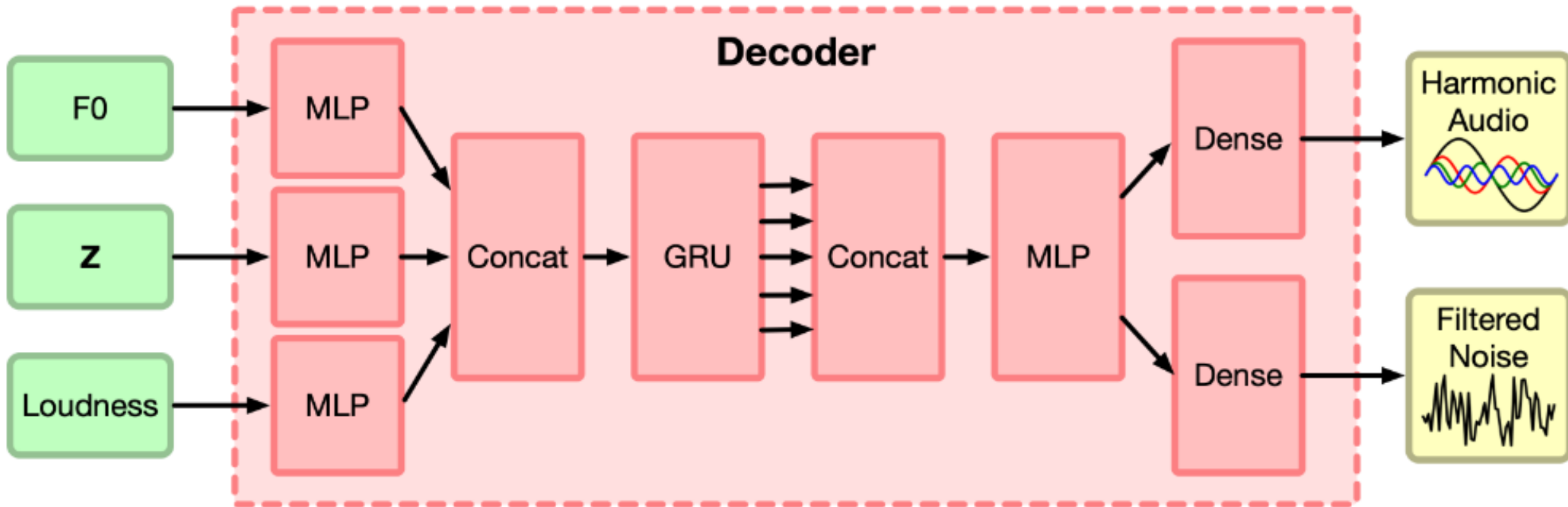


Figure 8: Diagram of the  $z$ -encoder.

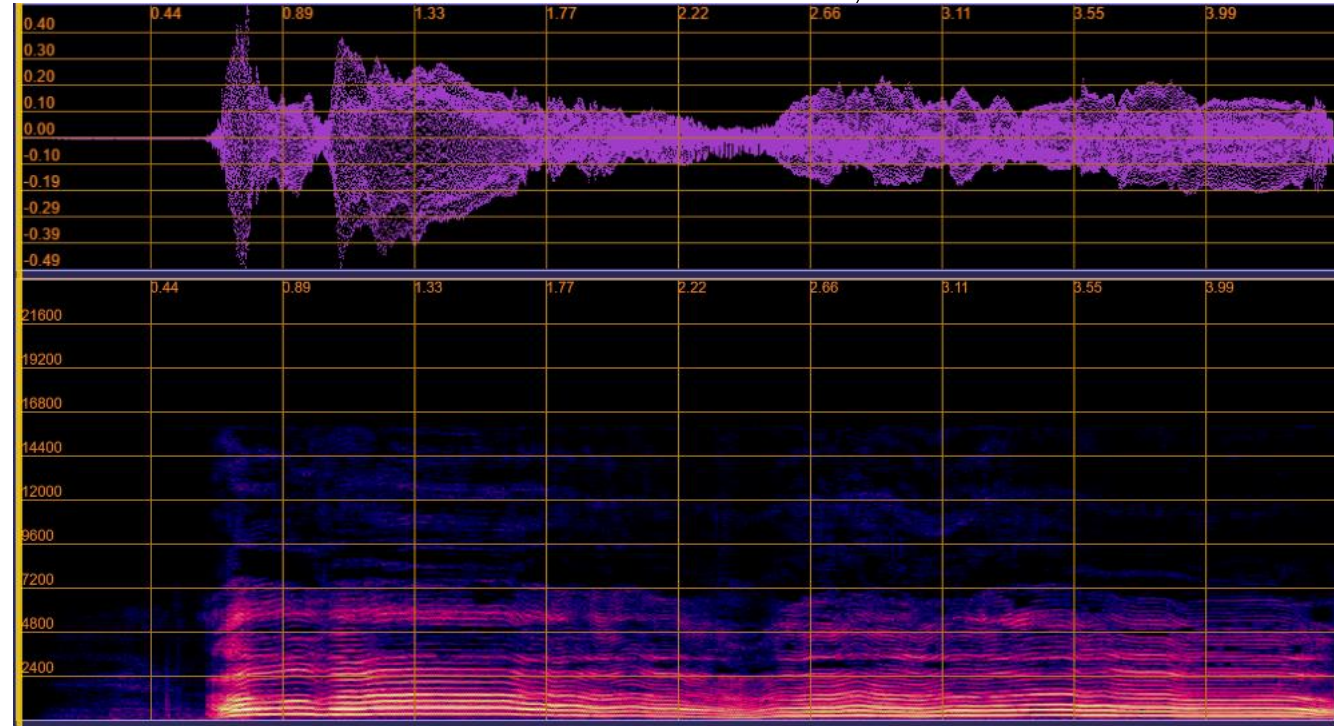


# PROCESS

- Data Acquisition
- Data Preparation
- Training
- Results

# DATA ACQUISITION:

Vocals were provided by friend and peer David Morgan, whose vocal abilities far surpass my own



# DATA PREP:

Had to convert from .m4a to .wav

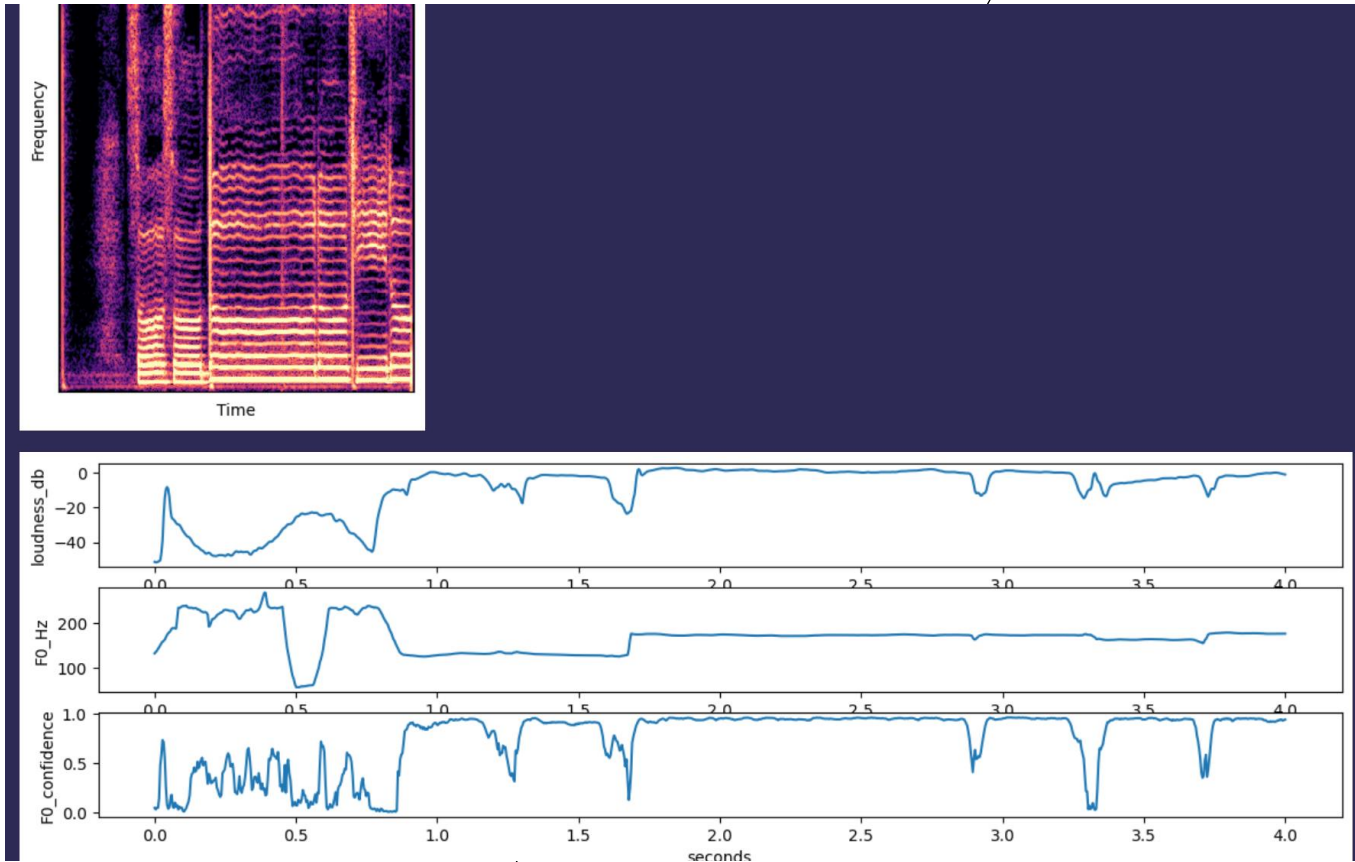
Normalize loudness

Convert into many 4s clips

Pre-compute Audio Features

- Loudness
- Fundamental Frequency
- F0\_confidence

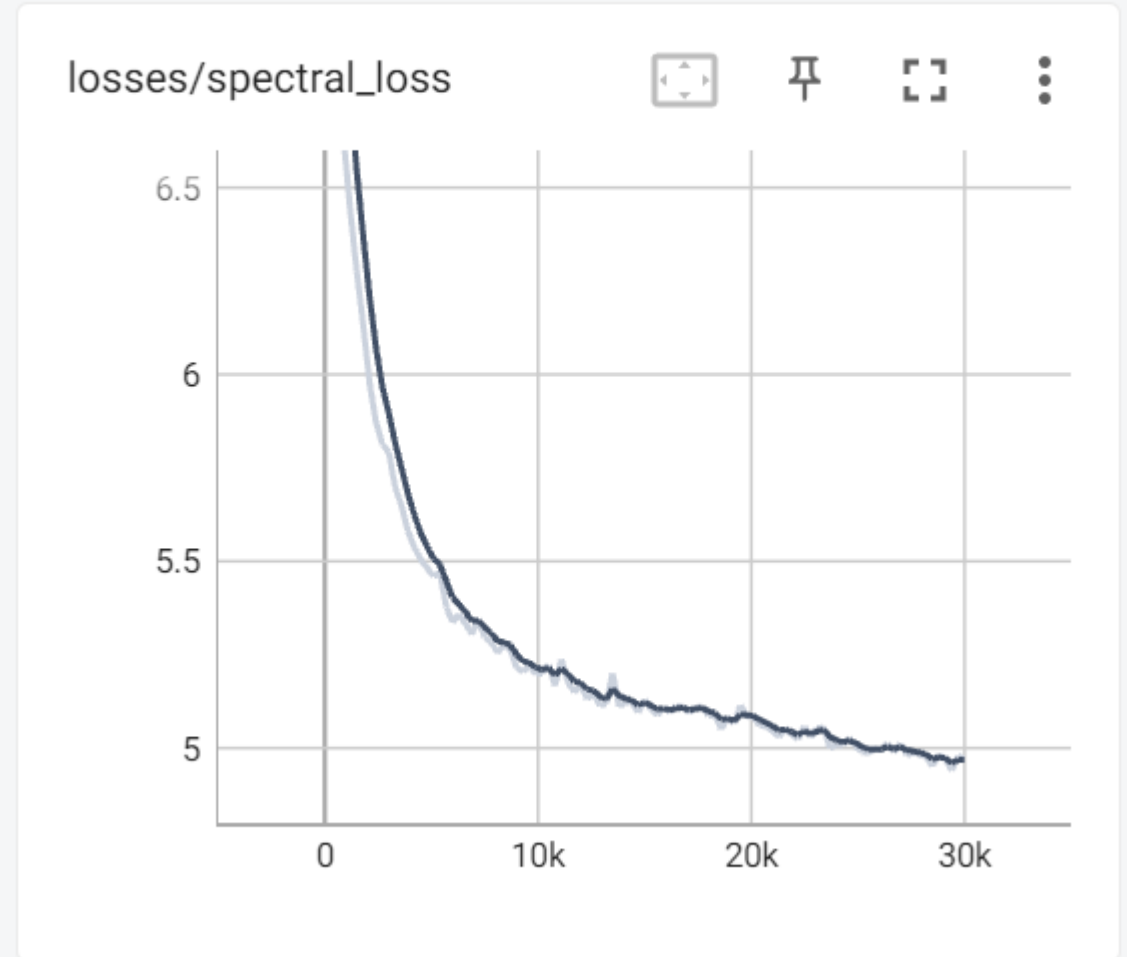
Convert into tensors



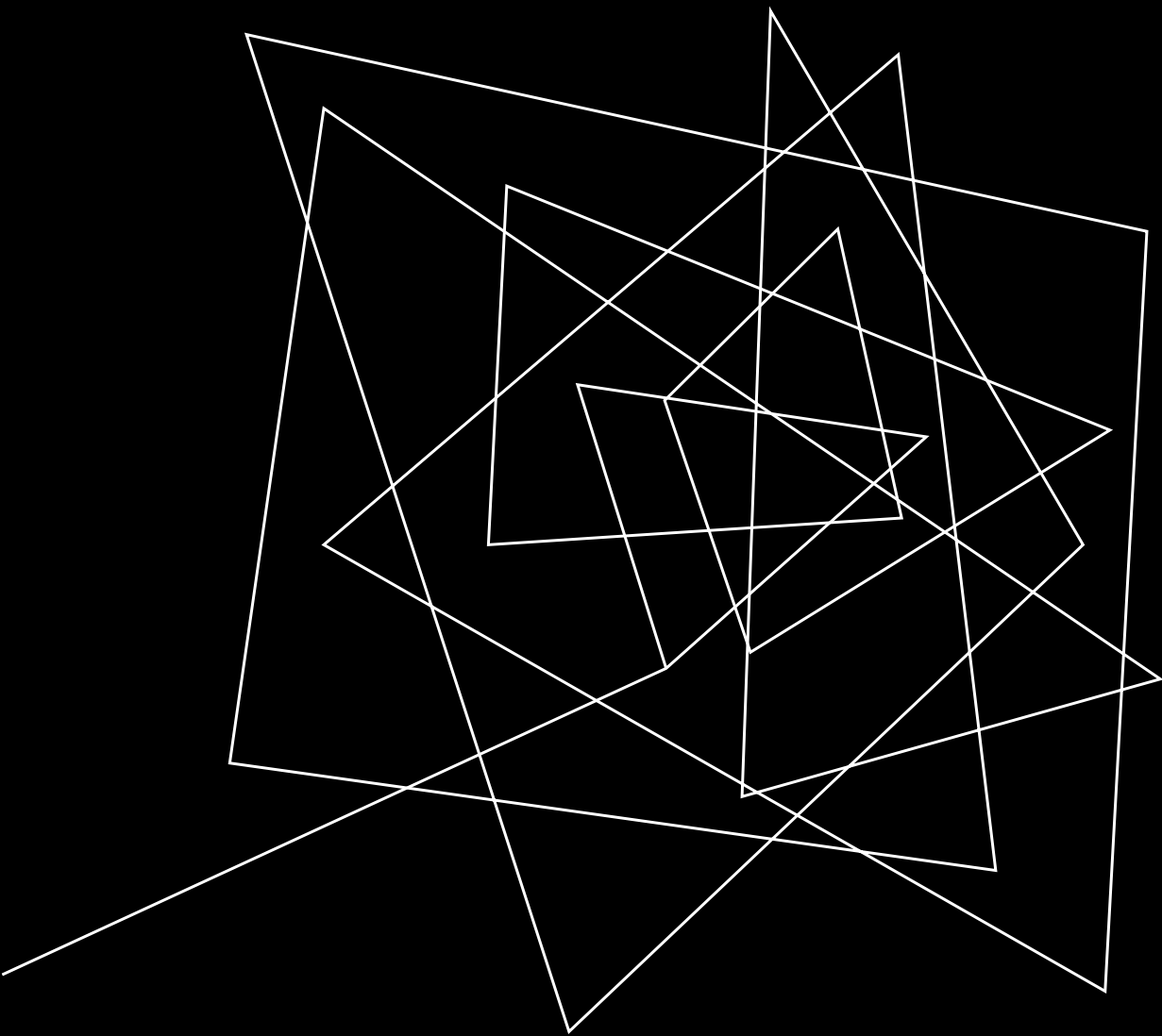
$$L_i = \|S_i - \hat{S}_i\|_1 + \alpha \|\log S_i - \log \hat{S}_i\|_1.$$

## TRAINING:

Trained via traditional Stochastic Gradient Descent on a Spectral Loss Metric







# RESULTS

III Show some audio clips from vscode





# THANK YOU

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